

General Rules

1. At all Canby Games shows the decision of the Judge is **FINAL**.
2. Absolutely no running in or out of the gate for any event.
3. Western equipment is to be used. Saddles must have a horn. Bridle type is optional (no halters). Western boots or western shoes with heels are required.
4. Bats, spurs and over-and-unders shall be open to inspection by the Judge(s). Should these properties be found to be abusive by nature, they shall be banned from use. No warning shall be required. Decision of the Judge is final.
5. No abusive whipping or spurring is allowed. Abusive is determined by the Judge(s) and the Judge(s) decision is final.
6. No unsportsmanlike conduct is permitted. Unsportsmanlike conduct is determined by the Judge(s) and the Judge(s) decision is final.
7. Horses entered in a questionable state may be subject to inspection by a Judge. If the Judge deems the horse unfit for use the horse must be barred from competition at that show.
8. Alleyway must be kept clear at all times for riders to enter and exit.
9. No contestants or contestant's parents, other family members or persons other than the announcer, Canby Games Officers and/or show help as designated by the Canby Games Officers shall be allowed in the announcer's.
10. Any questions or problems must be taken to arena officials, not to announcer's booth. An "arena official" is the person designated by an orange vest to be found on-site at Canby Games.
11. No alcoholic beverages in arena or on the grounds.
12. Any contestant who is visibly intoxicated will be dismissed for the day with no refund of entrance fees.
13. No physical abuse of horses. Rider may be disqualified by the Judge for the event and/or day.
14. Any refund of entrance fee will be determined by majority of the Board.
15. All general rules are to be acknowledged and adhered to.
16. No running of horses is allowed outside of the arena.
17. Children under 12 are to be accompanied by an adult at all times.
18. In all events (except barrels) two poles spaced 30 feet apart shall be designated as the start and finish of the course. Starting poles for Barrels are to be 60 feet apart. Failure to start & finish between these poles shall be considered off course.
19. When the course is measured the measurement shall be taken from the center of the barrels, poles, containers or other properties. A course may be moved for safety reasons and riders shall chose to either rerun or keep their original run.
20. If a course is more than six (6) inches short or long, it is considered "off course" and shall be reset and all riders must rerun.
21. Ties: When tied for high point, go to the most first place, if still tied, most second places, etc.

22. Re-rides: In the event of interference, a re-ride shall be at the discretion of the official game Judge or Judges, with all re-rides to be run after the last rider in that event has completed the course. No re-rides will be permitted for the following: falling horse, broken tack or improperly re-set equipment.
23. If a helmet or other equipment is borrowed from Canby Games, Canby Games will not be held liable or responsible if injury occurs.
24. All parents are responsible for minor children (under 18). Children shall not be left unsupervised (running all over the fairgrounds, up and down stairs, etc.)
25. No children under the age of 10 years will be allowed to work in the arena.
26. Age Divisions shall be:

Lead Line:	5 years old and under
Pee Wee:	6 to 9 years old
Junior:	10 to 13 years old
Intermediate:	14 to 18 years old
Senior:	19 to 39 years old
Super Senior:	40 years old and over

All ages to be determined as of January 1st of the participation year.

*Poles used in any pole event shall be 1" PVC scheduled 40 pipe and 80" long and shall have manufactured rubber bases (except start and finish poles).

Electrical Timers

1. Timers will be at all shows
2. Electric timers are to be the responsibility of the Judges during the shows. Between shows they are the responsibility of the President.
3. Timers are to be cleaned and calibrated one a year by a qualified person.

Canby Games General Rules

1. All entry fees must be paid before the rider enters the arena for the first class. Times will not count unless entry fees are timely paid.
2. A horse cannot be ridden by two riders in the same age division with the exception of lead line riders.
3. For points to count the same horse must be used for all events in any given show.
4. For points to count the same horse must be used throughout a series. A rider may not ride more than one horse in a series unless horse has suffered injury or an illness and veterinarian report indicating the horse is unable to participate is provided to Canby Games by the end of day of the show the day the rider changes horses. Should the horse later become able to participate at another show within the series a veterinarian report indicating the horse can participate must be provided to Canby Games by the start of day of the show in which rider wishes to use the horse.
5. Canby Games may pay announcer up to \$50 a show.
6. Canby Games may pay the timekeeper in the crow's nest up to \$25 a show.

7. Canby Games may pay the provider of a quad or ATV used during the shows for raking up to \$50 a show.
8. Any rider that has been notified of a delinquent debt or NSF check shall pay said debt in full in cash at the time of notification. Failure to comply will result in the loss of privilege to enter further shows until debt is satisfied. No further checks will be accepted from that person and a \$25 returned check fee will be charged.
9. Canby Games shall have two Judges at each show. These Judges shall be deemed qualified by a majority of the Board.
10. All Judges' decisions are final.
11. Non-members of Canby Games must pay an office fee of \$5 for each playday.
12. To qualify for end of series awards rider must be a member of Canby Games.
13. Non-Members of Canby Games qualify for daily high point awards.

Canby Games Division Rules

General

1. There is no qualifying to ride.
2. All placings are based on the ten point system as follows:

First Place	= 10 points
Second Place	= 9 points
Third Place	= 8 points
Fourth Place	= 7 points
Fifth Place	= 6 points
Sixth Place	= 5 points
Seventh Place	= 4 points
Eight Place	= 3 points
Ninth Place	= 2 points
Tenth Place	= 1 point

Lead Line

1. No membership fee is required for lead line only riders.
2. Each lead line rider **MUST BE LED BY AN ADULT**. An Adult is defined as a person over the age of 16 years as of January 1st of the participation year.
3. A rope or other lead **MUST** be attached to the halter of the horse being ridden by the lead line rider.
4. All lead line riders must wear an appropriate safety helmet that is ASTI approved. To participate at faster than a walk in lead line the rider must be at least three (3) years old as of January 1st of the participation year.
5. There shall be a flat fee of \$10.00 per show for each lead line rider to participate. No other fees or dues shall apply to lead line riders.

6. Each lead line rider may receive awards of equal value at the end of each show day at the Board's discretion.
7. There shall be no end-of-series or end-of-year awards for lead line riders.

Novice Class

1. If rider wins the series in this Division the rider must move up to the Regular or Open Division.
2. Five divisions will be part of the Novice classes.
3. Series End Awards shall be determined by the Officers of Canby Games.
4. Ribbons will not be awarded.
5. The Board reserves the right to discuss eligibility with anyone but cannot remove a rider from a class without agreement between all officers.
6. To be eligible for the Novice awards rider cannot have won an equine buckle or have won over \$500 in any gaming event (including barrels).

Regular Class

1. Five divisions will be part of the Regular class.
2. Series End Awards will be for 1st place through 5th for each Division. Series End Awards shall be determined by the Officers of Canby Games.

Open Class

1. There shall be one division.
2. Rider cannot ride on same horse in Novice or Regular class. If rider does ride a different horse in Novice or Regular classes then rider's point shall accrue in those classes and NOT the Open class.
3. Awards are given based on the number of entries.
4. Ribbons will not be awarded.

Time Only

1. There shall be one division.
2. There shall be no awards in this division.
3. A rider may ride on the same horse in other divisions but no points from this division shall count toward daily, year-end or series-end awards.
4. A rider may ride a different horse in this division from any other horse ridden by same rider but no points from this division shall count toward daily, year-end or series-end awards.
5. No points shall be accrued or transferred from this division to any other division.
6. No rider may enter arena without first paying the appropriate entry fee.

Officials' Duties

Judge

1. All Judges must have a current rule book.
2. Judge must raise arm when course is ready.
3. Judges shall enforce all game rules.

4. Judges shall call all penalties.
5. Judges shall call all disqualifications.
6. Judges shall re-measure the course in case of a record time. The course may not be more than six (6) inches off the required measurements for the course.
7. Judges shall instruct the arena crew on resetting procedures.
8. Judges shall inspect all game equipment prior to use.
9. Any changes in Judge's call must be changed by the same Judge.

Procedure for Obtaining a Judge's Card

1. Be knowledgeable of WHO rules and be able to apply them in addition to Canby Games' rules when necessary.
2. Be experienced in gaming.
3. Must be approved by the majority of the Board.

Timers

1. Should signal Judge when ready.
2. Shall check times against backup timer before announcing placing for the division.
3. Must not reset the clock/watch on record times until the course is measure by the Judge.
4. In all events the timer should read the time in seconds not minutes.

Announcer

1. Shall announce the time after each run.
2. Shall call division prior to that division's run.
3. Shall announce any or all announcements.
4. Shall announce the rider that is up, on deck and in the hole.
5. Shall announce time in seconds not minutes.
6. Shall keep a list of record times in front of clocks to check for record times.
7. Shall announce basic safety and arena rules.

Record Time

Rider must be a member to qualify for Record times.

Note: Judge must call for "course re-measure" to verify record time. Course must be within six (6) inches of Canby Games course requirements.

Penalties

There shall be a five (5) second penalty for each of the following:

1. For each knock-down of a pole (in Figure 8 and Polebending), barrel in Barrel Race event, barrel in Flag event or can holding the flag in the flag event. Each time a pole or barrel is knocked down and rights itself.

2. It shall be considered “no time” for knocking down a pole in the Keyrace event, except lead line riders will receive a five (5) second penalty for each pole knocked down.

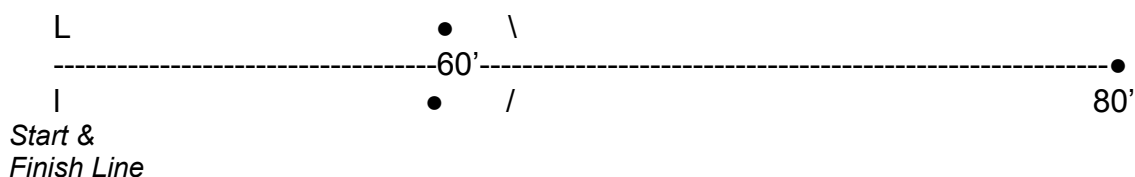
Disqualifications

1. Runouts, refusals, leaving the course, upsetting starting poles (crossing the starting plane outside of the starting poles, and circling obstacle while on course except for flag race event). Any horse which passes (completely) an obstacle on the wrong side will be considered off-course.
2. When two lanes are set-up and the horse or rider crosses over into the other lane.
3. Hitting the horse with property of the event, including behind the starting line.
4. Unsportsmanlike conduct. Judges or Judges may disqualify riders for profane language, unnecessary roughness, abusing the horse or disorderly conduct of any kind and may disqualify unmanageable horse for reasons of safety. Decisions of Judge or Judges shall be final.
5. Loose horse: defined as separated from and out of control of contestant. A ground tied horse shall be considered in control.
6. Failure to start event run within thirty (30) seconds of starting signal.
7. In the Flag race, failure to complete the course with the flag.
8. Circle around any marker considered part of the course before crossing the starting line when mounted.
9. Running through the gate in any event.

Specific Event Requirements

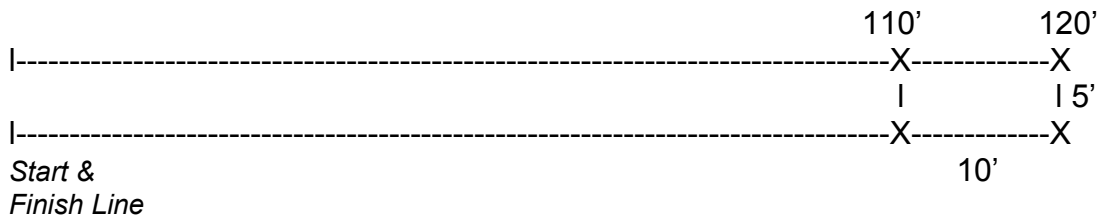
Texas Barrels

1. Three barrels shall be placed in a triangular formation. Number one and number two barrels are 33 feet from the start/finish line and 60 feet apart. The number three barrel is 80 feet from the center of the number one and number two barrels.
2. Riders cross the starting line and either circle the number one barrel to the right or number two barrel to the left then circle the number two barrel to the left or the number one barrel to the right. The third barrel is circled in the same direction of their second turn (i.e. the rider must make one left turn and two right turns or one right turn and two left turns). The rider must ride across the finish line after circling the third barrel.
3. Barrel weights: metal barrels = 50-55 lbs. Rounded plastic barrels = 45-50 lbs and shall be 55 gallons.



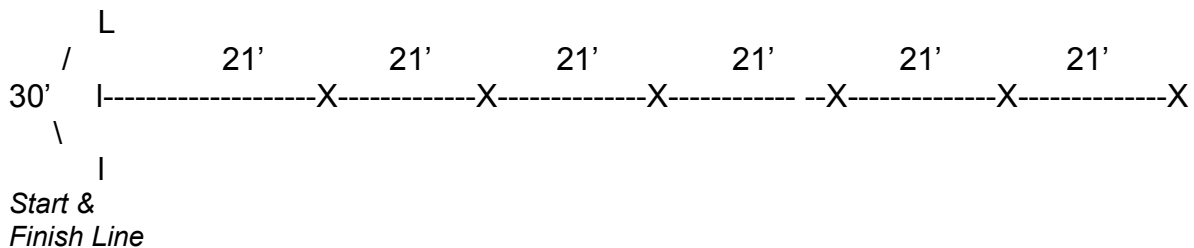
Keyrace

1. Distance of 120 feet. Four poles are placed five feet apart at marks 110 feet and 120 feet from the start/finish line.
2. The rider races between the poles, across the turning plane, turns and reverses the course through the poles and runs across the start/finish line. The rider is disqualified for knocking down any of the poles. Except for lead line riders who get a five second penalty for each pole knocked down.
3. It will be considered off course if a horse goes by the first pole on the outside completely or goes across the turning plane.



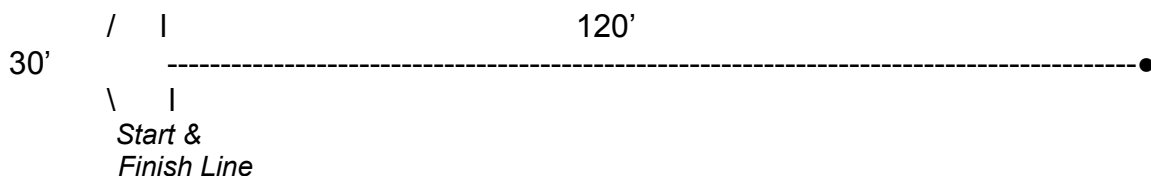
Polebending

1. Six poles shall be set in a straight line spaced 21 feet apart with the start/finish line 21 feet in front of the first pole and 30 feet apart centered on the course.
2. The rider crosses the start line, races to the number six pole, pivots, and bends (weaves) back through the poles, pivoting number one pole, bends (weaves) back through poles then turns and races across the finish line.



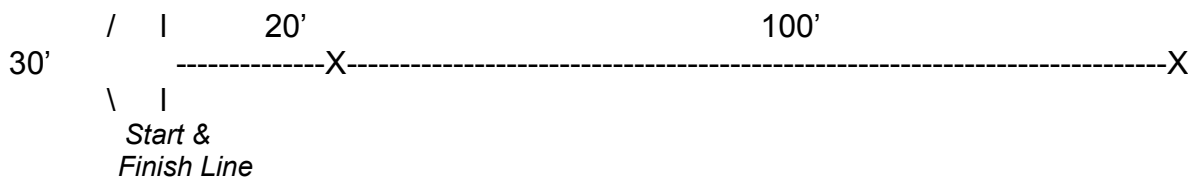
NSCA Flag Race

1. There shall be a barrel set 120 feet from the starting line with a three pound coffee can filled $\frac{3}{4}$ full of sand or soil centered on top of the barrel. A wooden dowel, 14 inches long shall be placed in the can with a flag tacked to the dowel and 4" remaining.
2. Rider crosses the starting line goes down and around the barrel grabs the flag and carries it back across the start/finish line.
3. Knocking over the can is a five (5) second penalty, knocking over the barrel is a five (5) second penalty, hitting the horse with the flag or dropping the flag before crossing the finish line is a disqualification.



Idaho Figure Eight

1. First pole is set 20 feet from the start/finish line and the second pole is 100 feet from the first pole; starting and finishing poles are to be 30 feet apart centered on the course.
2. Rider runs across the start line down to the number two pole, pivots and runs a figure "8" around the first pole and down to the second pole, pivoting the second pole and runs back across the finish line.



Procedure for Changing Rules

1. Suggested changes should be first presented to the Board. The Board will present any changes to the membership for approval. If approved by a majority (51% or more) of those members present the change will become effective immediately.

Membership Dues

1. Membership dues are due by the first show of the calendar year.
2. You must be a member to qualify for fast time records.
3. Only members ten years old or older are allowed to vote. Votes are non-transferable and proxy votes are not allowed.
4. At the Board's discretion, members who volunteer over and above that expected or required may have all or some show fees (for one or more shows) waived. This must be a unanimous decision by the Board.
5. Family memberships receive an entry discount at shows. Family shall be defined as husband, wife, biological or adopted children living in the same household who are 18 years or younger and/or life partners recognized by the State of Oregon.

Title

This corporation shall be known and designated as the **Canby Games, Inc.**

Conduct

It must be emphasized that trustworthiness, honesty and rapport be exhibited by all members and at all times so that the objectives of the organization may be achieved in an efficient and effective manner.

Membership

Any person may become a member with a *fee payable annually in December*. Only paid members who are ten years old or older may vote or participate on committees.

Officers

The Officers of the corporation shall consist of the following:

- a. President
- b. Vice-President
- c. Secretary
- d. Treasurer

Elections

The Officers shall be elected by the members at a general, special or annual membership meeting and shall serve for a term of two years or until their successors have been duly elected and qualified.

Authority

The Officers shall have the power and authority to control and manage the property, real and personal, and affairs of the Canby Games, Inc. except:

- a. Any sale or purchase of real or personal property having a value of *over one thousand dollars* shall require a favorable majority vote (by secret ballot) of those present at any regular or special meeting for passage.

Selection/Term of Office

The Officers of this club shall be *President, Vice-President, Secretary and Treasurer*, to be selected from among the membership. The elected President and Vice-President shall not serve more than two consecutive terms. No member of the same household shall serve on the Board during the same term.

Board of Directors' Duties

1. President: It shall be the duties of the President to preside at all regular and special meetings, to preserve order, to decide all points of order that may arise subject to an appeal from his/her decision by the members of the club, but an appeal of a majority of members present shall be necessary to reverse his/her decision. To carry and enforce the bylaws of the corporation. Determine committees and appoint them. The President shall vote only in case of a tie and then only if he/she wishes to cast a vote.
2. Vice Present: It shall be the duty of the Vice-President to assist the President in the discharge of his/her duties and officiate in his/her absence.

- The Vice-President shall be an ex-official member of all committees and make sure the committees are performing as intended by the President.
3. Secretary: It shall be the duty of the Secretary to keep a record of all the proceedings of the corporation; to call the roll; to record all absences; to keep the Secretary's books and preserve the records of the club. He/she shall notify each new member of the club and furnish them with a copy of these bylaws via website.
 4. Treasurer: It shall be the duty of the Treasurer to receive all monies collected by the Secretary and to give his/her receipt thereof. To keep a regular account of all monies received, pay it out in the order of the club and maintain physical control of the checkbook. The Treasurer shall at the end of the year make his/her books available to the Audit Committee, which shall be appointed by the President.
 5. Vacancy of Elected Officers: Any vacancy of the elected officers shall be filled by a majority vote of the Board of Directors. The member designated to fill such vacancy shall serve until the next meeting of the members.

Meetings and Elections

1. Regular Meetings: There will be an annual meeting of the membership of this corporation and special meetings as necessary.
2. Annual Meeting: The regular annual meeting of the membership of this club shall be held on a date chosen by a majority of the officers. Said meeting shall be announced at the prior gaming show(s) and/or practice night(s) and posted on the Canby Games Website. The website posting shall be at least two (2) weeks prior to the meeting date.
3. Special Meetings: Special meetings of the membership may be called at any time or at the request of a majority of the Board of Directors. Notice of any meeting shall be given to each member at least 24 hours prior.
4. Nominating Committee: At a regular business meeting, the President shall appoint a nominating committee of not less than three (3) members. If there are no members interested in becoming part of the Nominating Committee there shall be no requirement that this committee be formed.
5. Recommendations: The nomination committee, if one exists, shall at a regular or special meeting, make recommendations to the members the names of candidates for election.
6. Floor Nominations: Nominations may be made from the floor at any regular or special business meeting. Any member nominated must accept the nomination either verbally or in writing prior to the ballots being cast.
7. Voting: Voting shall be by secret ballot by the active members of the club present at the meeting or by absentee ballot. All ballots must be at the meeting to be counted and no person shall cast more than one vote.
8. If there is no Nominating Committee then any person may nominate themselves or others at any meeting of Canby Games. Further, if there is a failure by the membership to cast any votes then the Board, upon unanimous decision, shall appoint the Officers for the next term.
9. Office: Directors duly elected or appointed shall take office in the month of January following their election.

10. Selection of Committees: The President shall determine the committees deemed proper and necessary to fulfill the objectives and purpose of this organization. Those committees may include but are not limited to the following: Audit Committee, Equipment Committee, Awards Committee, Other Committees at the President's discretion.
11. Appointment of Committees: All committee chairs, vice chairs, and members shall be appointed by the President.
12. Length of Office: No member shall serve more than two (2) consecutive years in the same position [on any standing committee as chairperson. One member shall be appointed every odd year and two (2) members every even year].
13. Director on Committee: No member of the Board of Directors shall be a chairperson on a committee.
14. Execution of Funds: All bank checks of the corporation shall be executed by the President. If the President is not available then the bank check may be signed by the Treasurer AND one other Officer. All other documents of the club shall be executed by the Board of Directors.
15. Expenditure of Funds: Expenditures of any monies for any one activity when the *monies exceed one thousand dollars*, shall require a favorable majority vote of those present for passage. All expenditures shall be paid by Canby Games, Inc.'s checkbook or, if paid directly by an Officer then that Officer shall be reimbursed from the Canby Games, Inc.'s checkbook.
16. Gifts to Officers from Canby Games: In appreciation to its officers for their volunteer work and to enable members to quickly identify Officers at the gaming shows and practice nights, Canby Games shall purchase each Officer a coat of the Officer's choice with the Canby Games logo and the Officer's name and/or title up to the sum of \$100.00 (one hundred dollars) per coat. Further, should Canby Games show a profit in the second year of their term, each of the Officers, at Canby Games expense shall be allowed to purchase one horse or rider related item of their choice up to the sum of \$150.00. That sum shall be paid by Canby Games, Inc.
17. Propositions: All propositions to amend the foregoing bylaws must be presented in writing, read at a meeting of the Association. If agreed upon by two-thirds of the members present, amendment shall be adopted immediately. If the proposition is adopted, the Secretary shall revise the bylaws and distribute via update on the Canby Games website.
18. Robert's Rules: Robert's Rules of Order shall govern all meetings, except where these bylaws conflict.
19. Order of Business:
 - A. Roll Call
 - B. Minutes of Previous Meeting
 - C. Treasurer's Report
 - D. Committee Reports
 - E. Unfinished and Miscellaneous Business
 - F. Communications and New Business
 - G. Good of the Order